



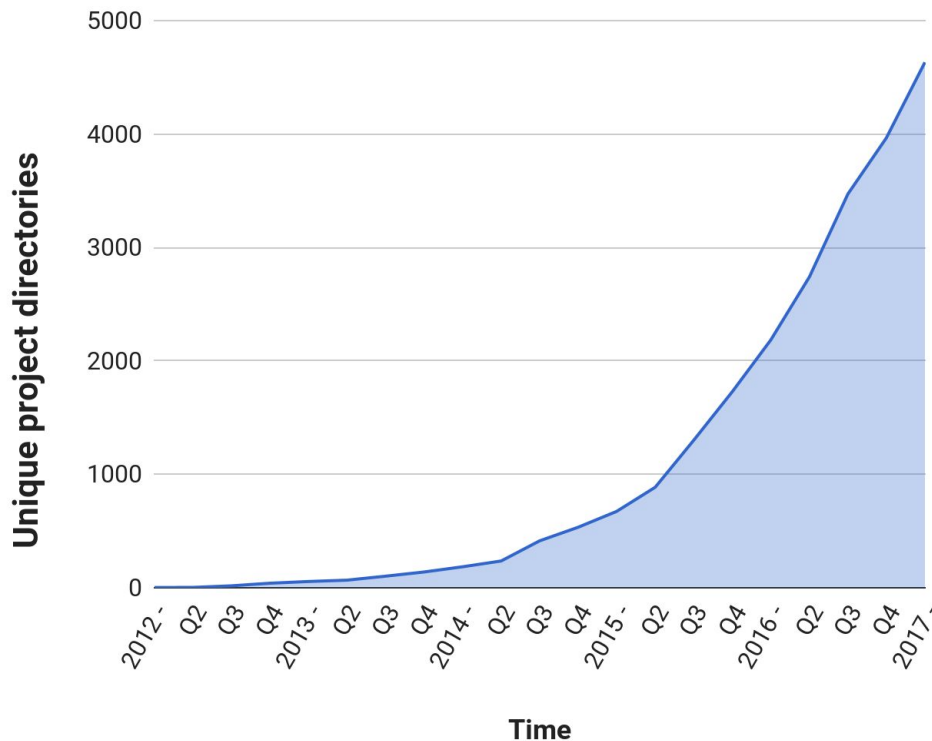
# Moving to Neural Machine Translation at Google

Mike Schuster, Google Brain Team

12/14/2017

# Growing Use of Deep Learning at Google

# of directories containing model description files



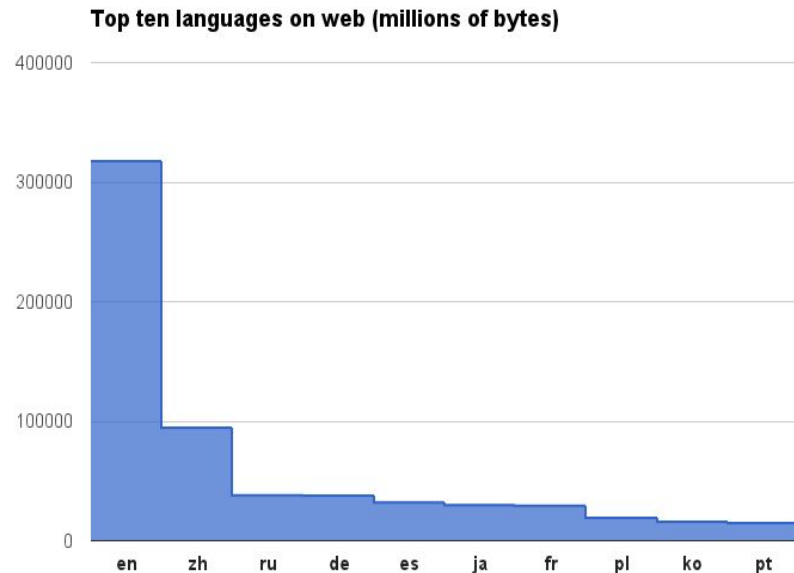
Across many products/areas:

- Android
- Apps
- GMail
- Image Understanding
- Maps
- NLP
- Photos
- Speech
- Translation
- many research uses..
- YouTube
- ... many others ...



# Why we care about translations

- **50%** of Internet content is in English.
- Only **20%** of the world's population speaks English.



**To make the world's information accessible, we need translations**

# Google Translate, a truly global product...

1B+

Translations every single day, that is 140 Billion Words

1B+

Monthly active users

103

Google Translate Languages cover 99% of online population

# Agenda

- Quick History
- From Sequence to Sequence-to-Sequence Models
- BNMT (Brain Neural Machine Translation)
  - Architecture & Training
  - Segmentation Model
  - TPU and Quantization
- Multilingual Models
- What's next?

# Quick Research History

- **Various people at Google tried to improve translation with neural networks**
  - Brain team, Translate team

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  - Based on many earlier approaches to estimate  $P(Y|X)$  directly
  - State-of-the-art on WMT En->Fr using custom software, very long training
  - Translation could be learned without explicit alignment!
  - Drawback: all information needs to be carried in internal state
    - Translation breaks down for long sentences!

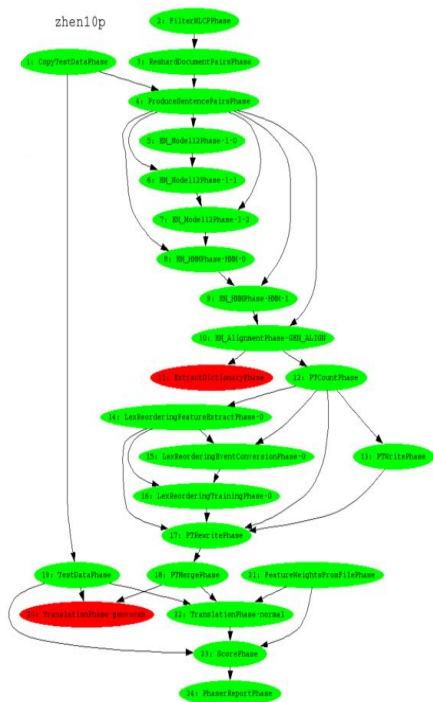
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  - Translation could be learned without explicit alignment!
  - Drawback: all information needs to be carried in internal state
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- **Attention Models (2014)**
  - Removes drawback by giving access to all encoder states
    - Translation quality is now independent of sentence length!



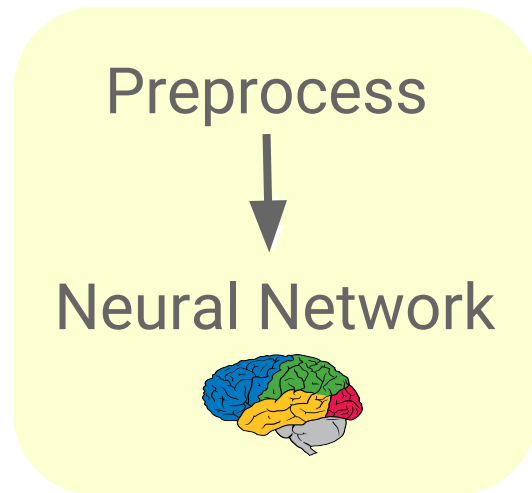
## Old: Phrase-based translation

- Lots of individual pieces
- Optimized somewhat independently



## New: Neural machine translation

- End-to-end learning
- Simpler architecture
- Plus results are much better!



Expected time to launch:

**3 years**

Actual time to launch:

**13.5 months**

**Sept 2015:**  
Began project  
using  
TensorFlow

**Feb 2016:**  
First  
production  
data results

**Sept 2016:**  
zh->en  
launched

**Nov 2016:**  
8 languages  
launched  
(16 pairs to/from  
English)

**Mar 2017:**  
7 more  
launched  
(Hindi, Russian,  
Vietnamese, Thai,  
Polish, Arabic,  
Hebrew)

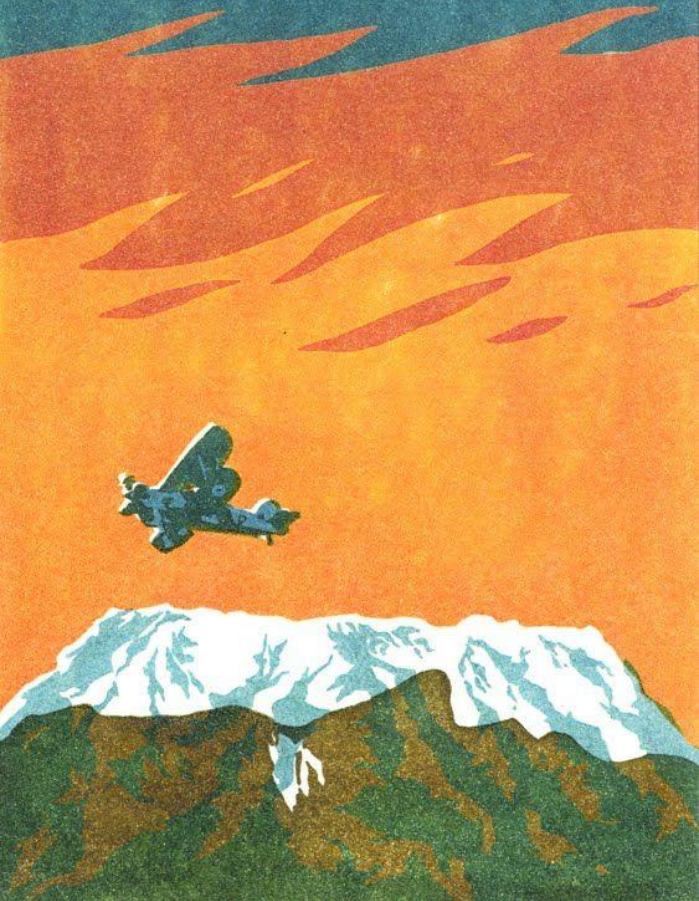
**Apr 2017:**  
26 more  
launched  
(16 European, 8 Indish,  
Indonesian, Afrikaans)

**Jun/Aug 2017:**  
36/20 more  
launched

**97 launched!**

# HEMINGWAY

## THE SNOWS OF KILIMANJARO

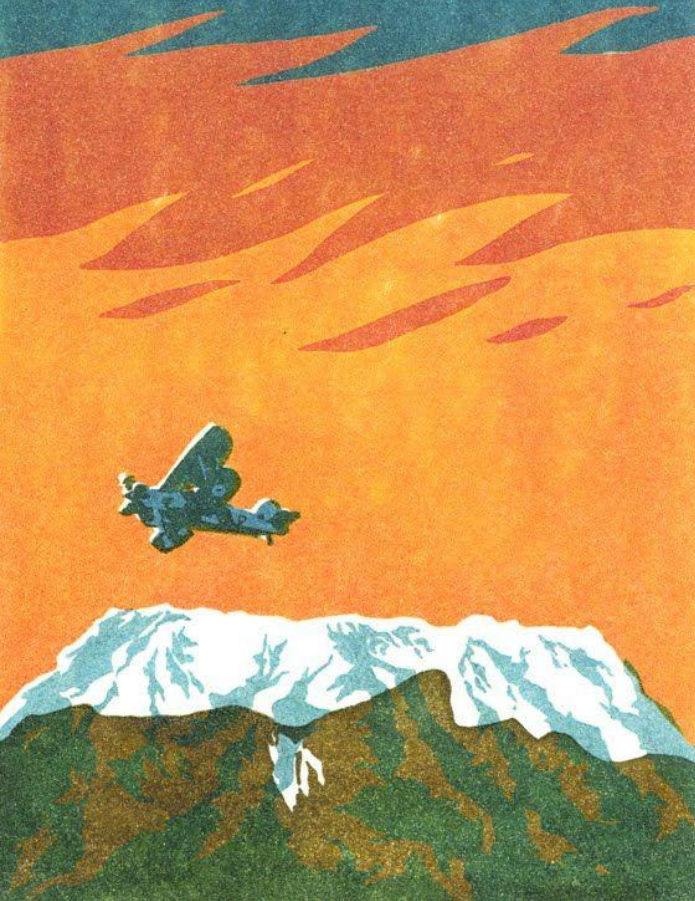


### Original

Kilimanjaro is a snow-covered mountain 19,710 feet high, and is said to be the highest mountain in Africa. Its western summit is called the Masai “Ngaje Ngai,” the House of God. Close to the western summit there is the dried and frozen carcass of a leopard. No one has explained what the leopard was seeking at that altitude.

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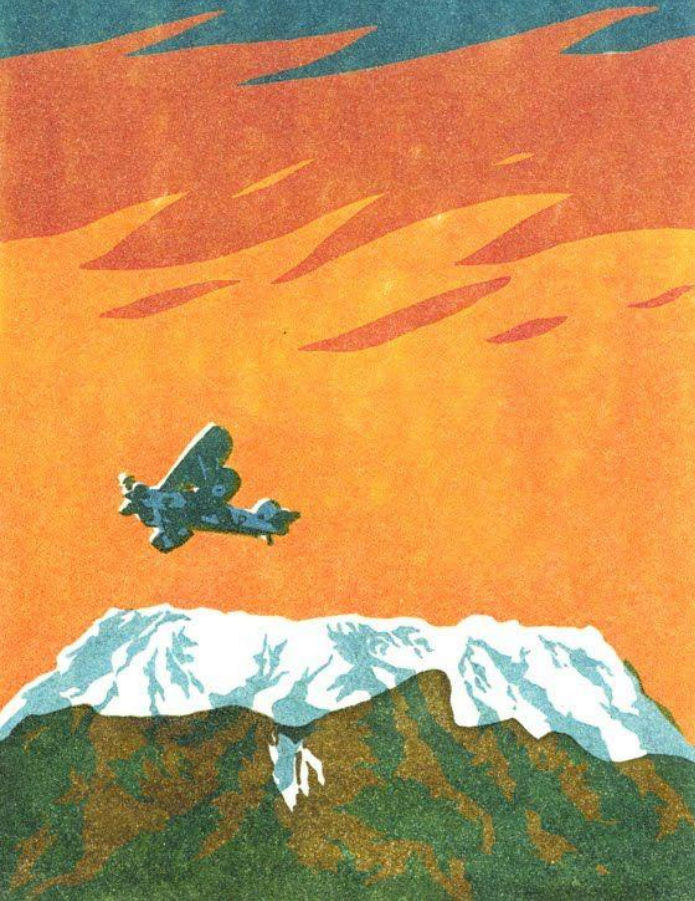
### Back translation from Japanese (old)

Kilimanjaro is 19,710 feet of the mountain covered with snow, and it is said that the highest mountain in Africa. Top of the west, "Ngaje Ngai" in the Maasai language, has been referred to as the house of God. The top close to the west, there is a dry, frozen carcass of a leopard. Whether the leopard had what the demand at that altitude, there is no that nobody explained.



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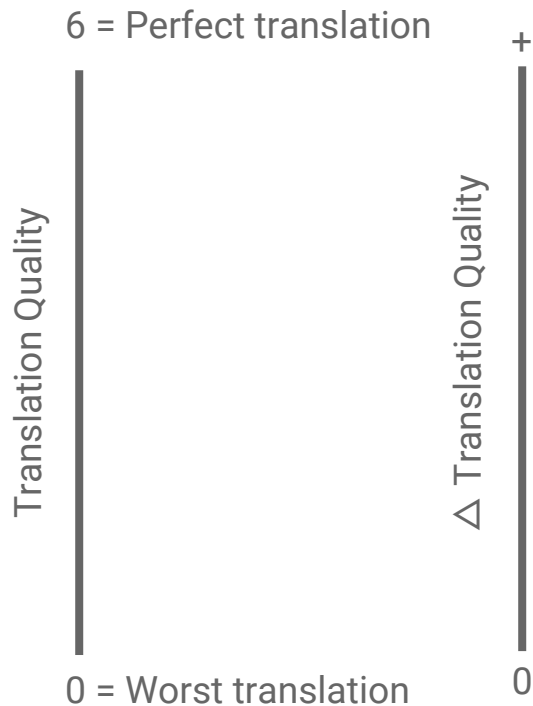
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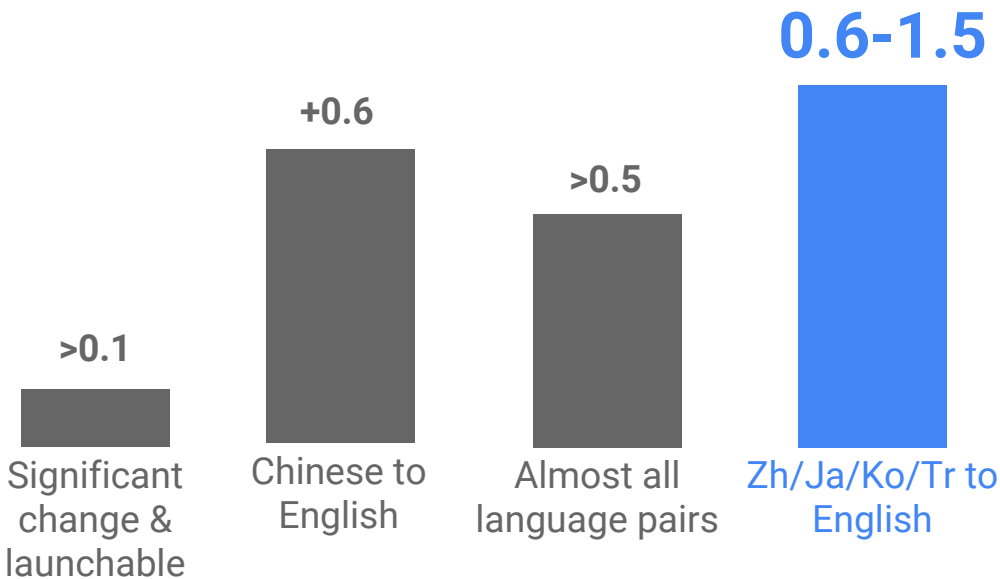
### Back translation from Japanese (new)

Kilimanjaro is a mountain of 19,710 feet covered with snow, which is said to be the highest mountain in Africa. The summit of the west is called “Ngaje Ngai” God’s house in Masai language. There is a dried and frozen carcass of a leopard near the summit of the west. No one can explain what the leopard was seeking at that altitude.

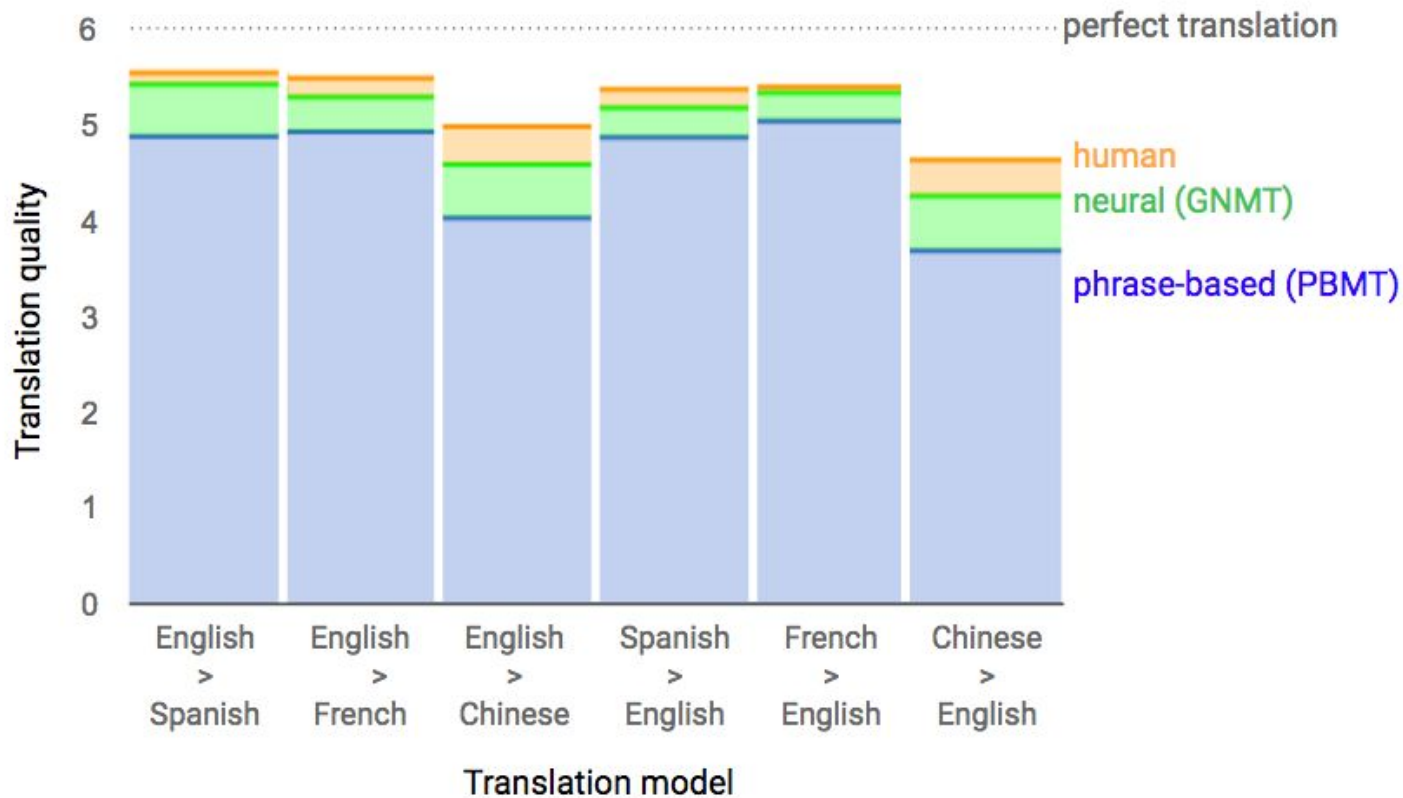
# Translation Quality



- Asian languages improved the most
- Some improvements as big as last 10 years of improvements combined



# Relative Error Reduction



# Does quality matter?

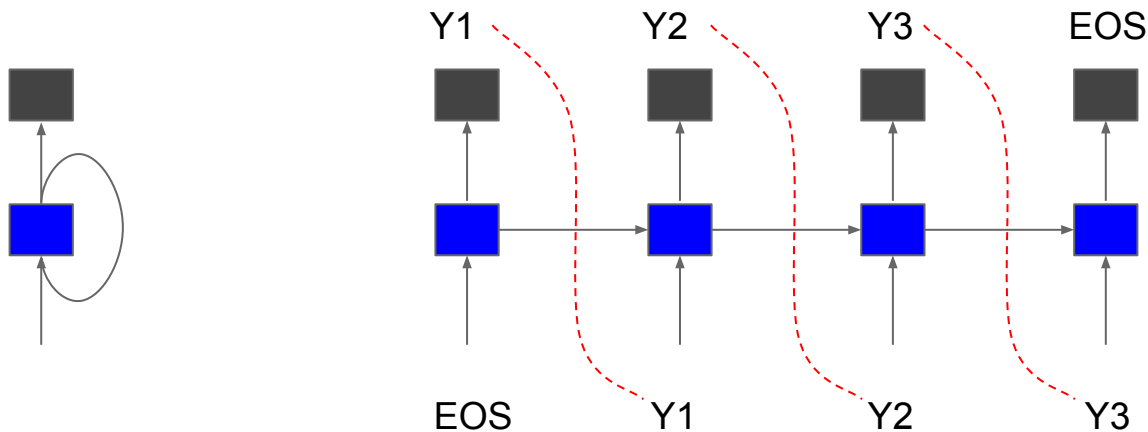
+75%

Increase in daily English - Korean  
translations on Android over  
the past six months



# Neural Recurrent Sequence Models

- Predict next token:  $P(Y) = P(Y_1) * P(Y_2|Y_1) * P(Y_3|Y_1, Y_2) * \dots$ 
  - Language Models, state-of-the-art on public benchmark
    - *Exploring the limits of language modeling*



# Applications

- Speech Recognition
  - Estimate state posterior probabilities per 10ms frame
- Video Recommendations
  - With hierarchical softmax and MaxEnt model for top 500k YouTube videos

Input sequence:

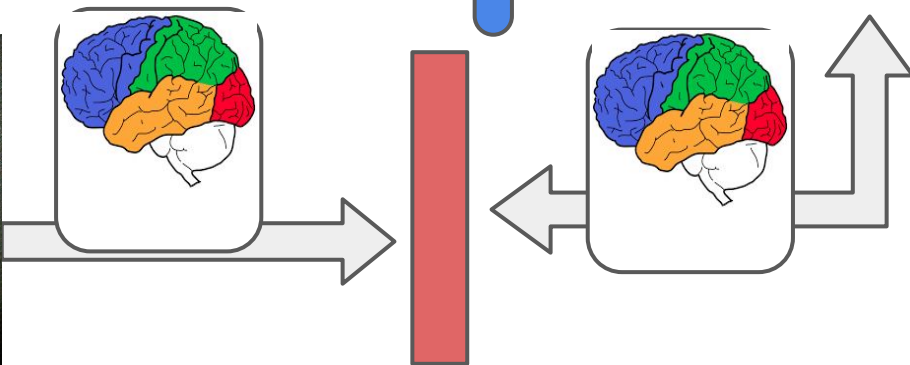
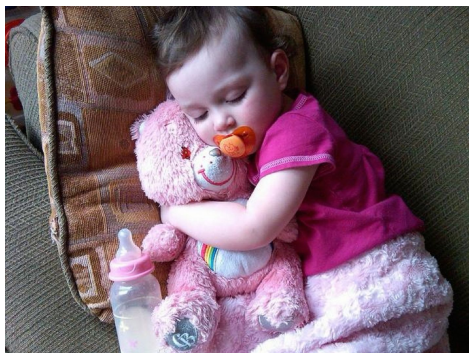


Top 10 predictions:



# Image Captioning

- Combine image classification and sequence model
  - Feed output from image classifier and let it predict text
  - *Show and Tell: A Neural Image Caption Generator*





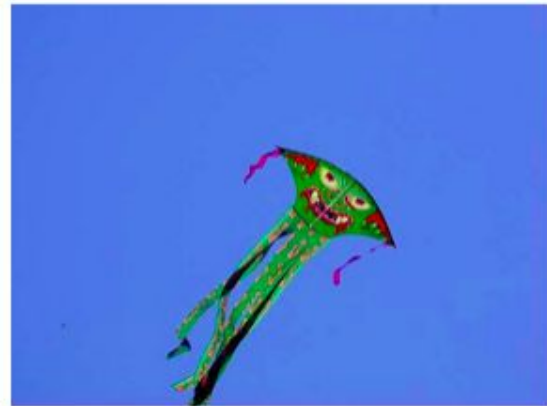
A man holding a tennis racquet  
on a tennis court.



Two pizzas sitting on top  
of a stove top oven



A group of young people  
playing a game of Frisbee

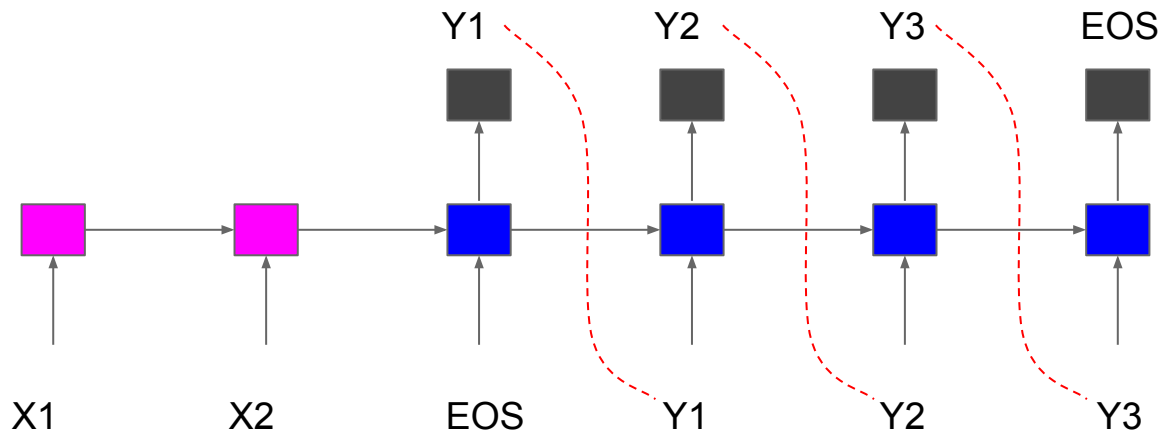


A man flying through the air  
while riding a snowboard

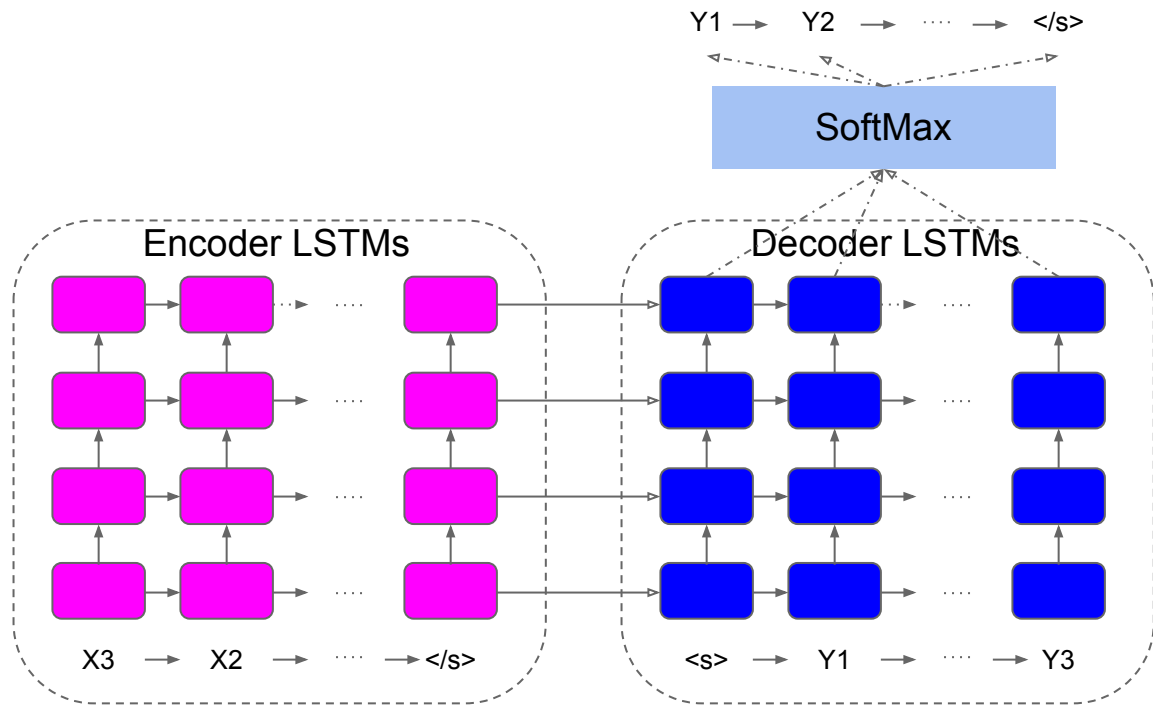


# Sequence to Sequence

- Learn to map:  $X_1, X_2, \text{EOS} \rightarrow Y_1, Y_2, Y_3, \text{EOS}$
- **Encoder/Decoder** framework (decoder by itself just neural LM)
- Theoretically any sequence length for input/output works



# Deep Sequence to Sequence



# Attention Mechanism

- Addresses the information bottleneck problem
  - **All** encoder states accessible instead of only final one

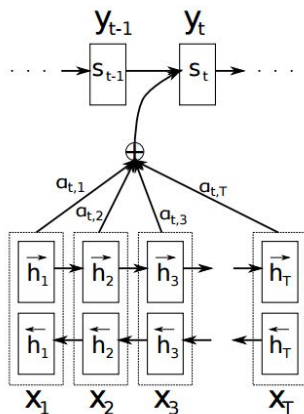
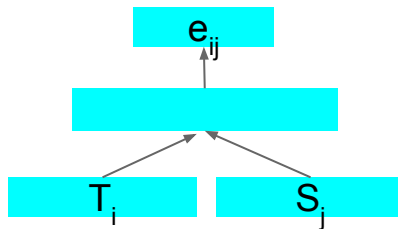
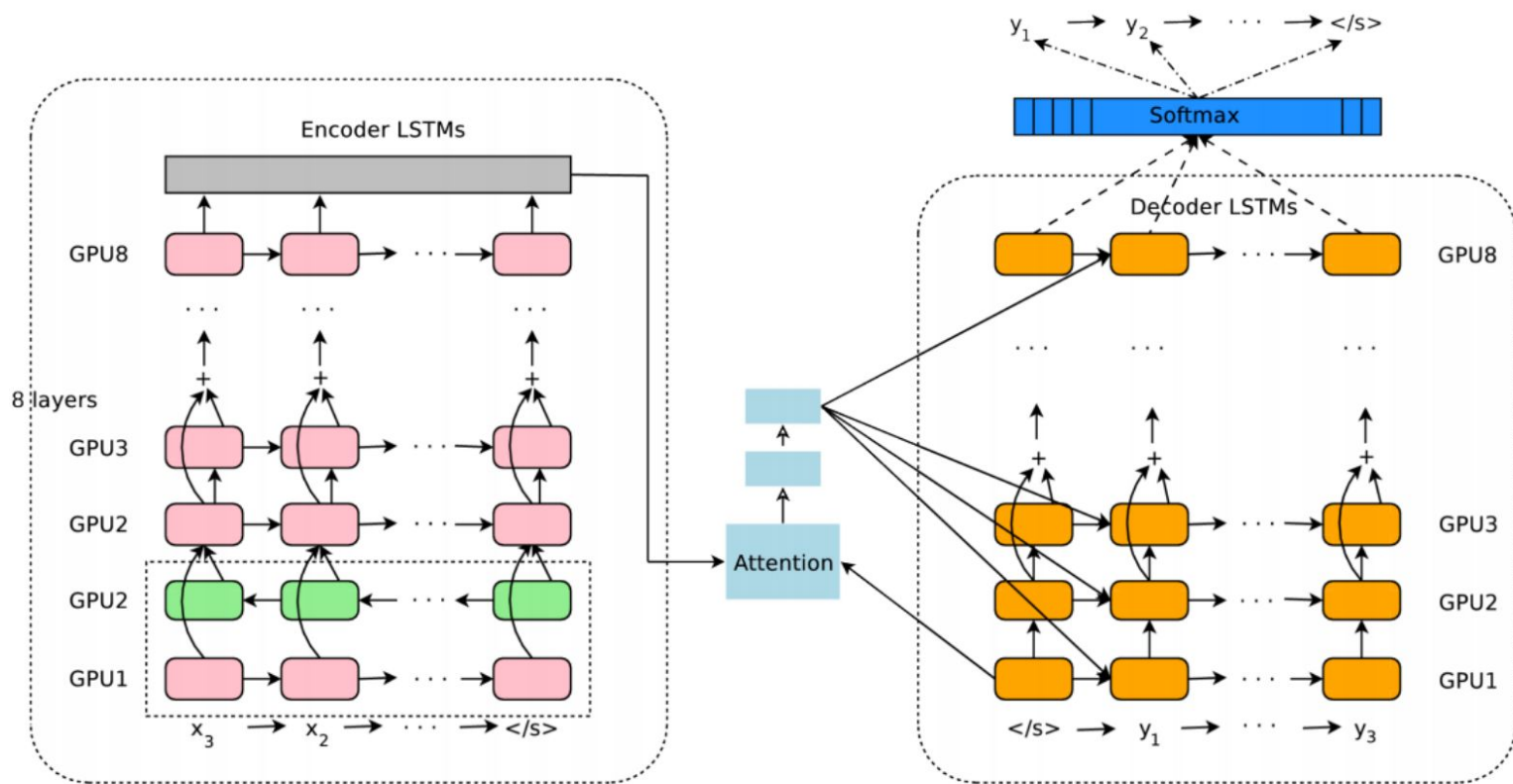


Figure 1: The graphical illustration of the proposed model trying to generate the  $t$ -th target word  $y_t$  given a source sentence  $(x_1, x_2, \dots, x_T)$ .

$$\alpha_{ij} = \frac{\exp(e_{ij})}{\sum_{k=1}^{T_x} \exp(e_{ik})}$$



# BNMT Model Architecture





# Model Training

- **Runs on ~100 GPUs (12 replicas, 8 GPUs each)**
  - Because softmax size only 32k, can be fully calculated (no sampling or HSM)

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  - 128/256 sentence pairs combined into one batch (run in one 'step')
- **Training time**
  - ~1 week for 2.5M steps = ~300M sentence pairs
  - For example, on English->French we use only 15% of available data!

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  - No UNK (unknown word) problem
  - Frequent words become full units, rare words split up

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- **Example**
  - Segmentation
    - add underscore before words, then segment using trained WPM model
      - This is a house -> `_Th is _is _a _hou se`
  - Desegmentation
    - remove spaces, replace underscore by space
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- **Initially developed for speech recognition system (but just like BPE...)**
  - *Japanese and Korean Voice Search*

# Wordpiece Model (WPM)

- Particularly important for morphologically rich languages (Ru, De, Ja, Ko, ...)
  - Ru->En: -0.0773 -> +0.462
  - En->Ru: -0.1168 -> +0.259
- Now all languages modeled with WPM (usually 32k)
  - Improves results
  - Lowers latency



# Word / Char / Wordpiece / Mixed Word & Char

- Use of WPM improves machine translation measure (BLEU) and lowers latency

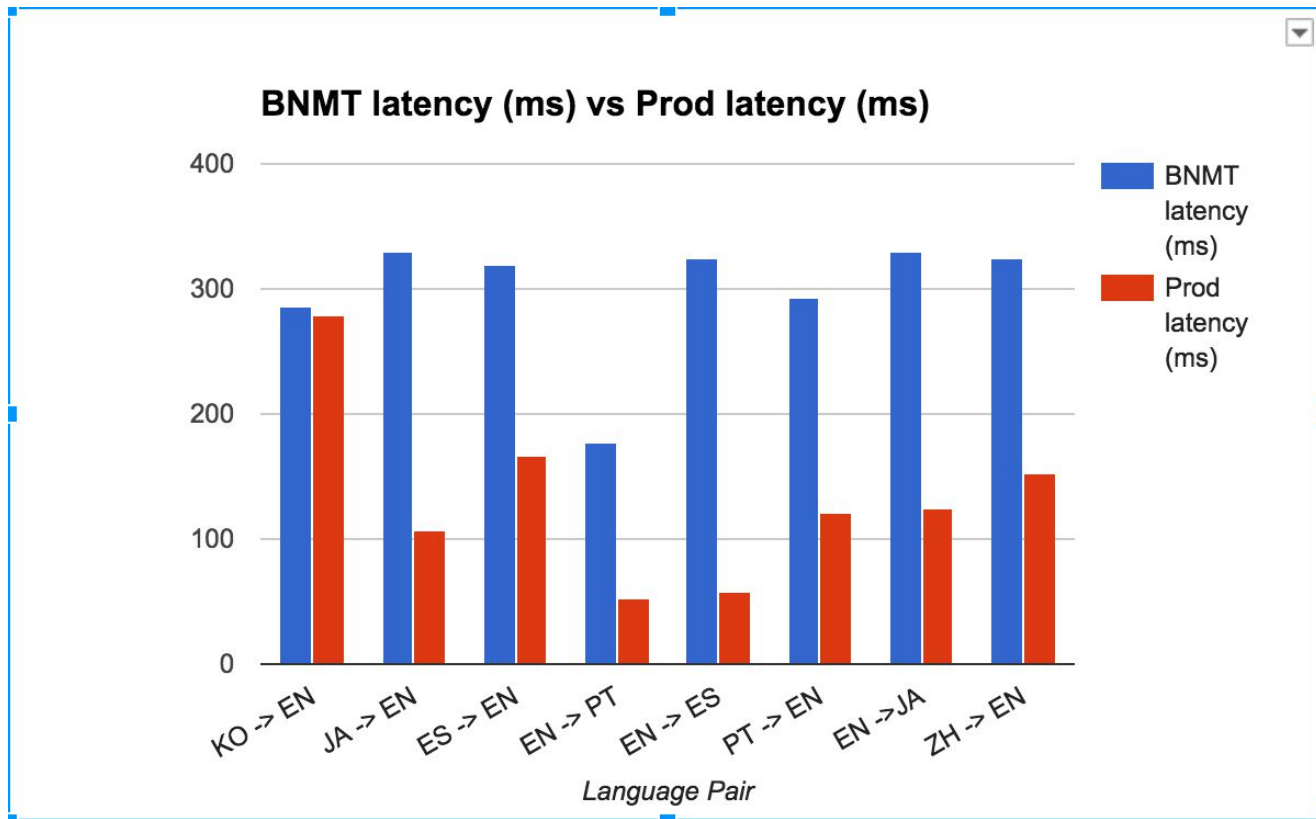
Model (WMT En->Fr)	BLEU	Decoding time/sentence (s)
Word	37.90	0.2226
Character	38.01	1.0530
WPM-8k	38.27	0.1919
WPM-16k	37.60	<b>0.1874</b>
WPM-32k	<b>38.95</b>	0.2118
Mixed Word/Character	38.39	0.2774

# Speed matters. A lot.

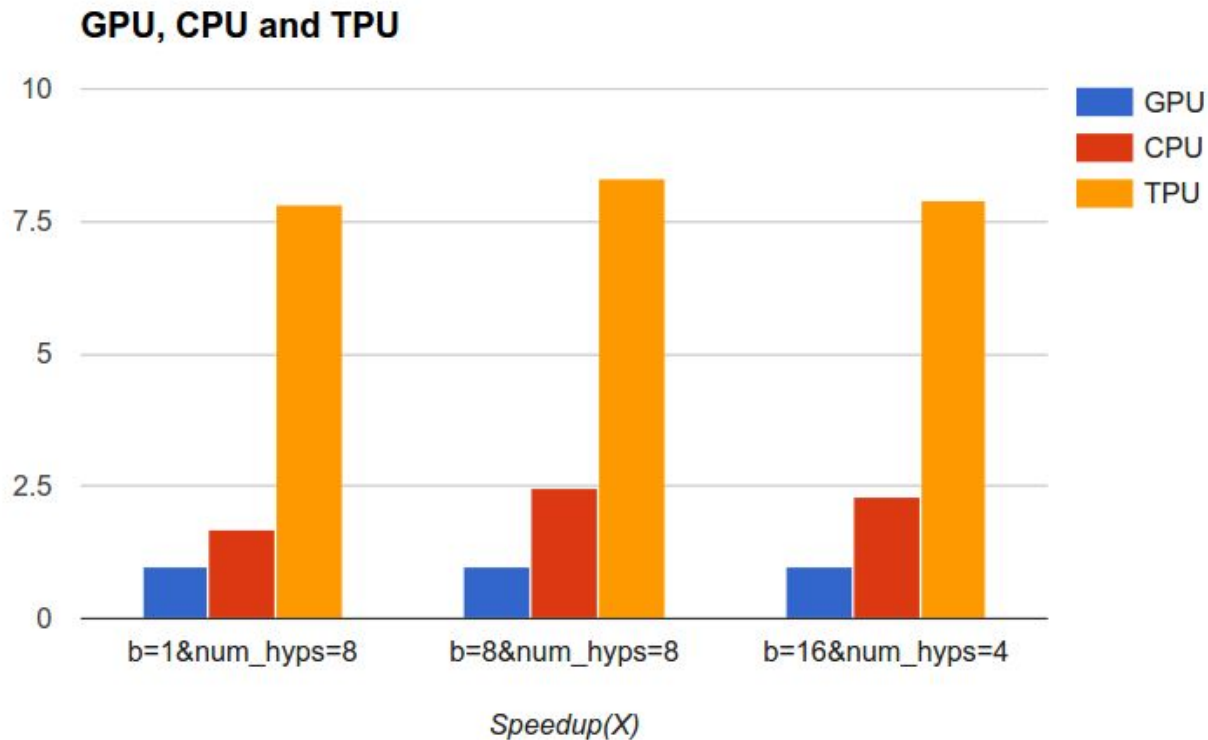
10 seconds/sentence — 2 months — 0.2 seconds/sentence

- Users care about speed
- Better algorithms and hardware (TPUs) made it possible

# Latency: BNMT versus PBMT (old system)



# Speed-up



# Multilingual Model

- **Model several language pairs in single model**
  - We ran first experiments in 2/2016, surprisingly this worked

# Multilingual Model

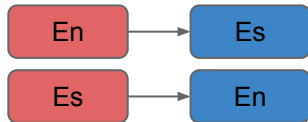
- Model several language pairs in single model
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- **Prepend source with additional token to indicate target language**
  - Translate to Spanish:
    - **<2es>** How are you **</s>** -> **Cómo estás </s>**
  - Translate to English:
    - **<2en>** Como estás **</s>** -> **How are you </s>**

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    - `<2es> How are you </s>` -> `Cómo estás </s>`
  - Translate to English:
    - `<2en> Cómo estás </s>` -> `How are you </s>`
- **No other changes to model architecture!**
  - Extremely simple and effective
  - Usually with shared WPM for source/target

# Multilingual Model and Zero-Shot Translation

1.



Single	Multi
34.5	<b>35.1</b>
<b>38.0</b>	37.3

Translation:

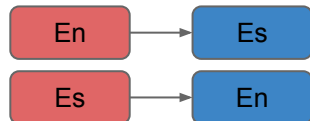
<2es> How are you </s> Cómo estás </s>

<2en> Cómo estás </s> How are you </s>

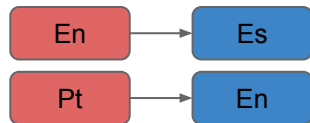


# Multilingual Model and Zero-Shot Translation

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34.5	<b>35.0</b>
<b>44.5</b>	43.7

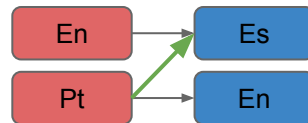
Translation:

<2es> How are you </s> Cómo estás </s>

<2en> Cómo estás </s> How are you </s>

Zero-shot (pt->es):

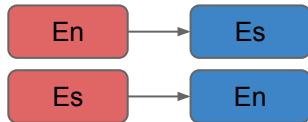
<2es> Como você está </s> Cómo estás </s>



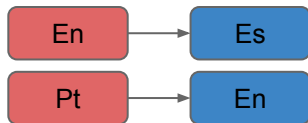
**23.0** BLEU

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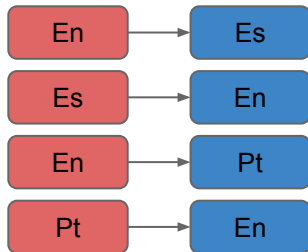
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34.5	<b>34.9</b>
<b>38.0</b>	37.2
37.1	<b>37.8</b>
<b>44.5</b>	43.7

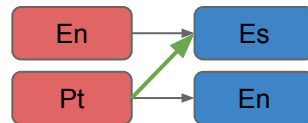
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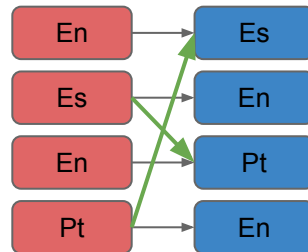
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**23.0** BLEU



**24.0** BLEU

# Mixing Languages on Source Side

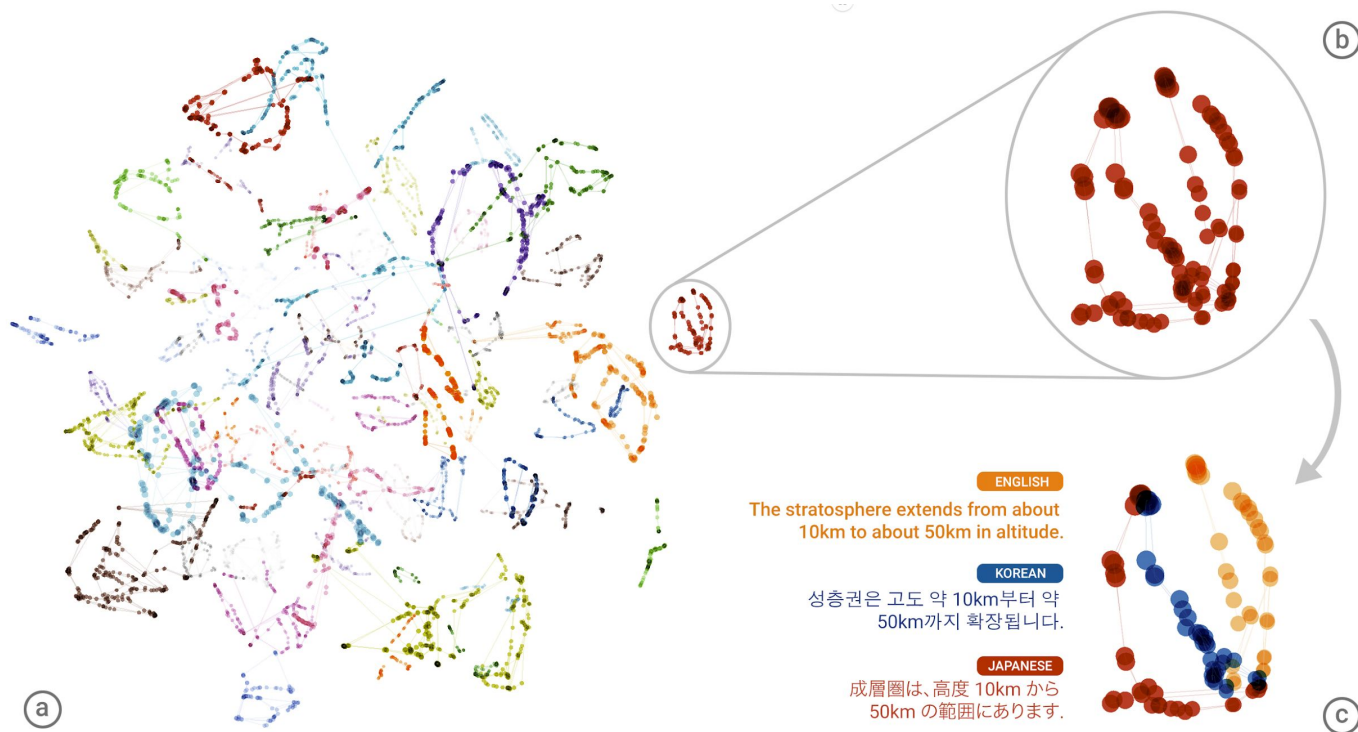
- Code-switching in Japanese/Korean->English model
  - Japanese
    - 私は東京大学の学生です。 → I am a student at Tokyo University.
  - Korean
    - 나는 도쿄 대학의 학생입니다. → I am a student at Tokyo University.
  - Mixed Japanese/Korean
    - 私は東京大学 학생입니다. → I am a student of Tokyo University.

# Weighted Target Language Selection

- Linear interpolation of tokens <2ja> and <2ko> (“Japarean” ;-)
  - Model: English->Japanese/Korean
- English: “I must be getting somewhere near the centre of the earth.”
  - $w_{ko} = 0.00$ : 私は地球の中心の近くにどこかに行っているに違いない。
  - $w_{ko} = 0.40$ : 私は地球の中心近くのどこかに着いているに違いない。
  - $w_{ko} = 0.56$ : 私は地球の中心の近くのどこかになっているに違いない。
  - $w_{ko} = 0.58$ : 私は 지구 の中心 의가까이에 어딘가에도착하고있어야한다 。
  - $w_{ko} = 0.60$ : 나는 지구의 센터 의가까이에 어딘가에도착하고있어야한다 。
  - $w_{ko} = 0.70$ : 나는 지구의 중심 근처 어딘가에도착해야합니다 。
  - $w_{ko} = 0.90$ : 나는 어딘가 지구의 중심 근처에도착해야합니다 。
  - $w_{ko} = 1.00$ : 나는 어딘가 지구의 중심 근처에도착해야합니다 。
- Other examples go through a third language in the middle!

# Interlingua?

Sentences with same meaning mapped to similar regions regardless of language!



# Challenges

- **Early cutoff**
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  - Eichelbergertown -> 아이셀벨크타운
- Junk
  - xxx -> 牛津词典 (Oxford dictionary)
  - The cat is a good computer. -> 的英语翻译 (of the English language?)
  - Many sentences containing news started with “Reuters”

# Open Research Problems

- **Use of context**
  - Full document translation, streaming translation
  - Use other modalities & features

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- **Better automatic measures & objective functions**
  - Current BLEU score weighs all words the same regardless of meaning
    - 'president' mostly more important than 'the'
  - Discriminative training
    - Training with Maximum Likelihood produces mismatched training/test procedure!
      - No decoding errors for maximum-likelihood training
    - RL (and similar) already running but no significant enough gains yet
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- **Lots of improvements are boring to do!**
  - Because they are incremental (but still have to be done)
  - Data cleaning, new test sets etc.

# What's next from research?

- Convolutional sequence-to-sequence models
  - No recurrency, just windows over input with shared parameters
  - Encoder can be computed in parallel => faster
- Attention only sequence-to-sequence models
  - No recurrency, no convolution, just attention => even simpler!
  - Basic idea: Attention per layer
  - Paper (now on arXiv)
    - *Attention is all you need*

# BNMT for other projects

Other projects using same codebase for completely different problems (in search, Google Assistant, ...)

- Question/answering system (chat bots)
- Summarization
- Dialog modeling
- Generate question from query
- ...

# Resources

- TensorFlow ([www.tensorflow.org](http://www.tensorflow.org))
  - Code/Bugs on GitHub
  - Help on StackOverflow
  - Discussion on mailing list
- All information about BNMT is in these papers & blog posts
  - *Google's Neural Machine Translation System: Bridging the Gap between Human and Machine Translation*
  - *Google's Multilingual Neural Machine Translation System: Enabling Zero-Shot Translation*
- NYT article describes some of the development
  - *The Great AI Awakening*
- Internship & Residency
  - 3 months internships possible
  - 1-year residency program [g.co/brainresidency](http://g.co/brainresidency)



# Questions?

Thank you!

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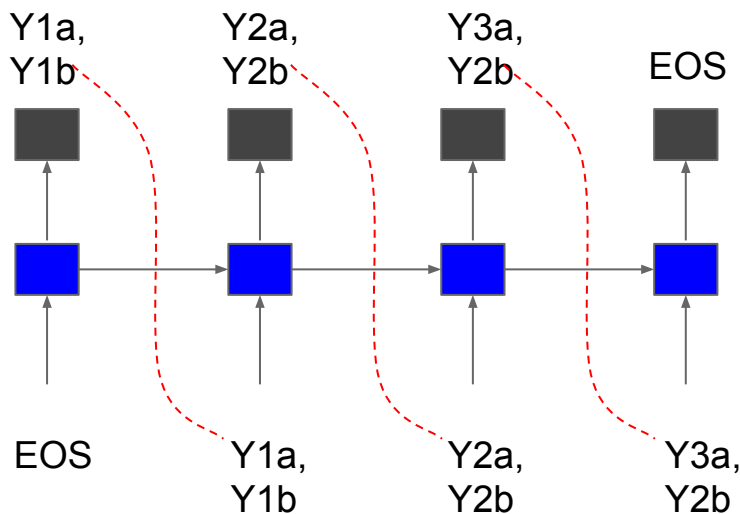
[g.co/brain](https://g.co/brain)

# Decoding Sequence Models

- Find the N-best highest probability output sequences
  - Take K-best  $Y_1$  and feed them one-by-one, generating K hypotheses
  - Take K-best  $Y_2$  for each of the hyps, generating  $K^2$  new hyps (tree) etc.
  - At each step, cut hyps to N-best (or by score) until at end

Example  $N=2, K=2$

1.  $Y_{1a} Y_{2a} \dots$
2.  $Y_{1a} Y_{2b} \dots$
3.  $Y_{1b} Y_{2a} \dots$
4.  $Y_{1b} Y_{2b} \dots$



# Sampling from Sequence Models

- Generate samples of sequences
  - a. Generate probability distribution  $P(Y_1)$
  - b. Sample from  $P(Y_1)$  according to its probabilities
  - c. Feed in found sample as input, goto a)

